

# RPN Commands, entered into Hpuseredit and sent to emulator

HPUserEdit - [Object1.hpe]\*

File Edit Search View Insert Emulator Tools Options Help

Run Emulator

Send To The Emulator... Ctrl+E

Run Program F9

Parameters...

Start Program Step-By-Step F8

Toggle Breakpoint

Clear Breakpoint

Commands

STACK

MEMORY

BRANCH

TEST

TYPE

LIST

Characters

5 W

2 Ω

/ √

UBASE

Modify Insert Line 9 Col. 1 Send the current object to th

C:\Program Files (x8...

File Edit View Tools Help

RAD R4Z USER

{ HOME MAZ TEMP }

4:

3:

2:

1: 1.58113883008\_A

RAD POLAR CHARS MODES MEMORY STACK PREV MENU

MTH PRG CST VAR ▲ NXT

UP HOME DEF RCL +NUM UNDO PICTURE VIEW SWAP

STO EVAL ◀ ▶

ASIN θ ACOS ∫ ATAN Σ x² xʸ 10ˣ LOG eˣ LN

SIN COS TAN √x yˣ 1/x

EQUATION MATRIX EDIT CMD PURG ARG CLEAR DROP

ENTER +/- EEX DEL ◀

USER ENTRY SOLVE PLOT SYMBOLIC ( ) #

α 7 8 9 ÷

← 4 5 6 ×

→ 1 2 3 -

CONT OFF = → , ← π Δ { } ::

ON CANCEL 0 . SPC +

# Algebraic Expression

HPUserEdit - [Object1.hpe]\*

File Edit Search View Insert Emulator Tools Options Help

Characters

Δ	Σ	∇	√	∫	Σ	▶	π	δ	≤	≥	≠
α	→	←	↓	↑	γ	δ	ε	η	θ	λ	ρ
σ	τ	ω	Δ	Π	Ω	∞		i	ç	£	
α	¥	!	\$	°	©	ª	«	¬	®		
±	±	±	±	±	±	±	±	±	±	±	±
¼	½	¾	¾	¾	¾	¾	¾	¾	¾	¾	¾
È	É	Ê	Ë	Ì	Í	Î	Ï	Ð	Ñ	Ò	Ó
Ô	Õ	Ö	×	Ø	Ù	Ú	Û	Ü	Ý	Þ	ß
à	á	â	ã	ä	å	æ	ç	è	é	ê	ë
ì	í	î	ï	ð	ñ	ò	ó	ô	õ	ö	÷
ø	ù	ú	û	ü	ý	þ	ÿ				

'√(5\_W/2\_Ω)'

EVAL

UBASE

Modify Insert Line 5 Col. 1

C:\Program Files (x86)\HP\HP48GII\HP48GII\HP48.pptx - PowerPoint

File Edit View Tools Help

RAD R42 USER

{ HOME MA2 TEMP }

4:

3:

2:

1: 1.58113883008\_A

RAD POLAR CHARS MODES MEMORY STACK PREV MENU

MTH PRG CST VAR ▲ NXT

UP HOME DEF RCL → NUM UNDO PICTURE VIEW SWAP

STO EVAL ◀ ▶

ASIN ∂ ACOS ∫ ATAN Σ x² xʸ 10ˣ LOG eˣ LN

SIN COS TAN √ xʸ 1/x

EQUATION MATRIX EDIT CMD PURG ARG CLEAR DROP

ENTER +/− EEX Z DEL ◀

USER ENTRY SOLVE PLOT SYMBOLIC ( ) #

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TIME STAT UNITS [ ] \_

4 5 6 ×

I/O LIBRARY EQ LIB << >> " "

1 2 3 −

CONT OFF = → , ← π Δ ( ) : :

ON CANCEL 0 . SPC +

Format Background

FILL

☒ Solid fill

☐ Gradient fill

☐ Picture or texture fill

☐ Pattern fill

☐ Hide background graphics

Color

Transparency  0%

Apply to All

Reset Background

SLIDE 2 OF 3

NOTES COMMENTS

30%

Links

10:10 PM 10/2/2013



# Using Solve Dialogue

Solve dialogue



Results



Variables Created automatically

