

## Two coaxial holes

	$\varnothing.03$	A	B	C
$\oplus$	$\varnothing.01$	A		
	$\varnothing.002$			

Two  $\varnothing .03$  coaxial cylindrical zones oriented and located to DRF within which the axis of each hole must reside

Two  $\varnothing .01$  coaxial cylindrical zones oriented to DRF within which the axis of each hole must reside

Two  $\varnothing .002$  coaxial cylindrical zones within which the axis of each hole must reside

## Two coaxial holes

$\oplus$	$\varnothing.03$	A	B	C
$\oplus$	$\varnothing.01$	A		
$\oplus$	$\varnothing.002$			

Two  $\varnothing .03$  coaxial cylindrical zones oriented and located to DRF within which the axis of each hole must reside

Two  $\varnothing .01$  coaxial cylindrical zones oriented and (located if not perpendicular) to DRF within which the axis of each hole must reside

Two  $\varnothing .002$  coaxial cylindrical zones within which the axis of each hole must reside

## Two non-coaxial holes perpendicular to [C]

2X  $\varnothing.253-.250$

$\varnothing$	$\varnothing.03$	A	B	C
$\varnothing$	$\varnothing.005$	<del>C</del>		

Two  $\varnothing .03$  cylindrical zones oriented and located to DRF within which the axis of each hole must reside

Two  $\varnothing .005$  cylindrical zones spaced their basic distance apart and oriented to **IMPROPER-DRF** within which the axis of each hole must reside.

2X  $\varnothing.253-.250$

$\varnothing$	$\varnothing.03$	A	B	C
$\varnothing$	$\varnothing.005$	C		

Two  $\varnothing .03$  cylindrical zones oriented and located to DRF within which the axis of each hole must reside

Two  $\varnothing .005$  cylindrical zones spaced their basic distance apart and oriented to [C] within which the axis of each hole must reside.

2X  $\varnothing.253-.250$

$\varnothing$	$\varnothing.03$	A	B	C
$\perp$	$\varnothing.005$	C		

Two  $\varnothing .03$  cylindrical zones oriented and located to DRF within which the axis of each hole must reside

Two  $\varnothing .005$  cylindrical zones oriented to [C] within which the axis of each hole must reside.