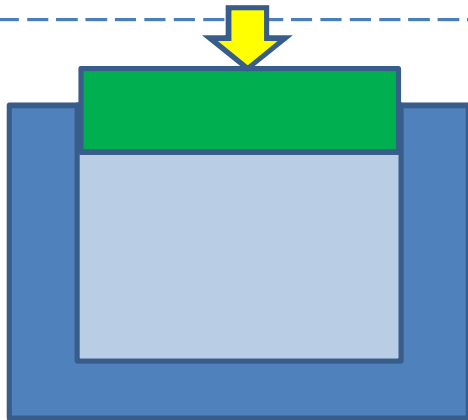
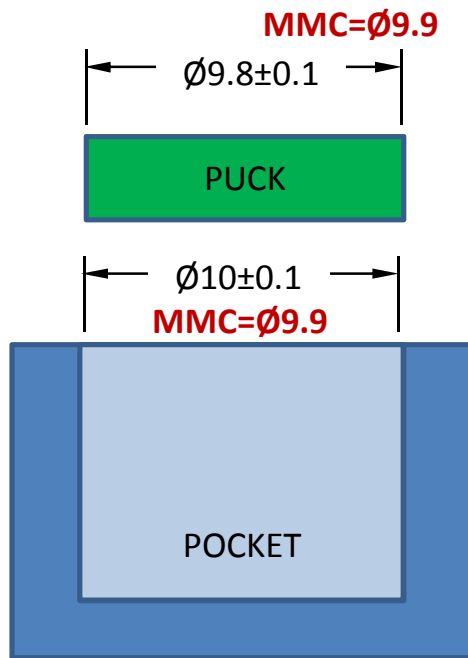


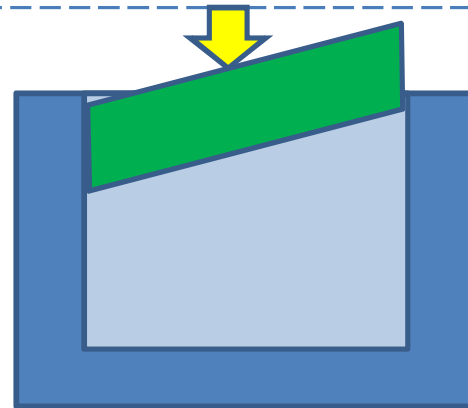
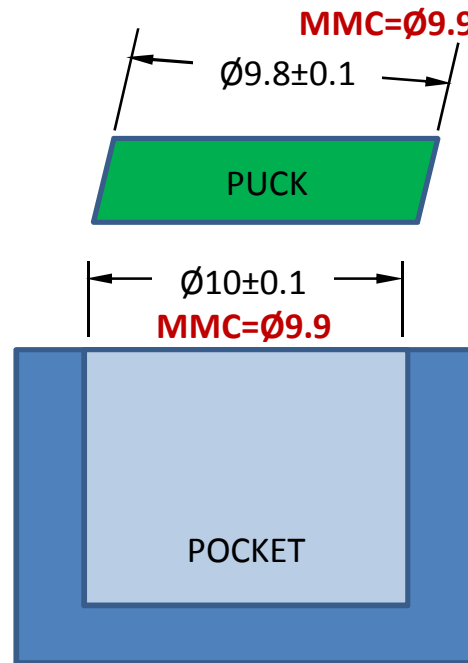
### CASE #1

(Both parts are perfect rectangles)



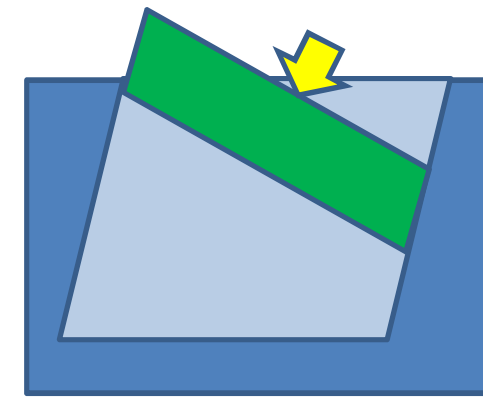
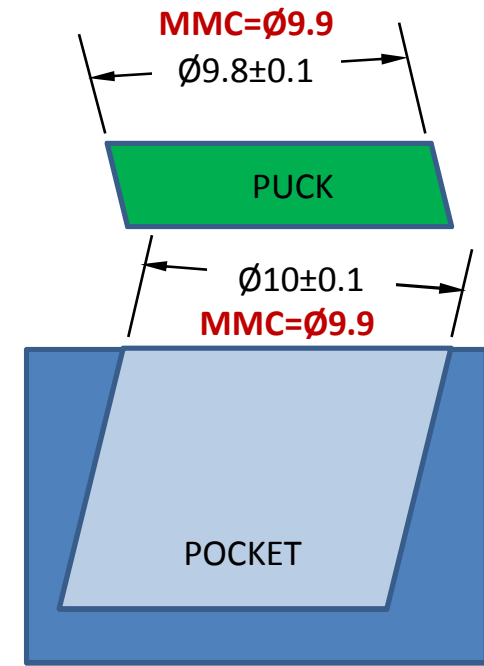
### CASE #2

(Puck is parallelogram & pocket is perfect rectangle)



### CASE #3

(Both parts are parallelograms)



**If Rule #1 is in charge, regardless whether the parts are rectangles or parallelograms (so regardless of perpendicularity error) assembly is always possible as long as MMC dimensions for puck and pocket do not conflict with each other**